# Feature Name Pet Maintainer

## Feature Process Flow / Use Case Model

## Use Case(s)

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| **Use Case ID:** | 7.3.20 | | | |
| **Use Case Name:** | Pet\_Picked\_Up | | | |
| **Created By:** | Alisa Roehr | | **Last Updated By:** | Alisa Roehr |
| **Date Created:** | 2018-9-13 | | **Last Revision Date:** | 2018-9-20 |
| **Actors:** | | Pet Staff, Pet Receptionist, Pet Manager | | |
| **Description:** | | Marks the pet as picked up by owner | | |
| **Trigger:** | | Click to mark pet as picked up | | |
| **Preconditions:** | | 1. Logged in 2. Window for owner to pick up pet is opened 3. Pet is in the system 4. Pet is marked as being a “guest” (aka is active in the system) | | |
| **Postconditions:** | | 1. Pet account is deactivated | | |
| **Normal Flow:** | | 1. Pet identification is put in by the Actor 2. Confirmation information that the person coming to pick up the Pet is actually the owner 3. Call to unassign the pet from a kennel 4. Pet’s account is marked as Picked Up 5. Pet account is deactivated in the system 6. Window closes | | |
| **Alternative Flows:** | | Not Applicable | | |
| **Exceptions:** | | 1. Actor cancels the window 2. Nothing goes through and all previous progress in the normal flow is lost | | |
| **Includes:** | | RemoveFromKennel | | |
| **Frequency of Use:** | | 30 per day | | |
| **Special Requirements:** | | Not Applicable | | |
| **Assumptions:** | | Pet in the System | | |
| **Notes and Issues:** | | Not Applicable | | |